



The LORIEAN TRUST ~ RUN BY LIVE ROLE-PLAYERS, FOR LIVE ROLE-PLAYERS

## Event Dates and Hosts

Event	Dates	Hosts
Spring Moot	1st to 3rd May 2020	The Dragons Faction
Great Erdrejan Fayre	22nd to 25th May 2020	The Unicorns Faction
Summer Moot	7th to 9th August 2020	The Lions Faction
The Gathering	28th to 31st August 2020	The Wolves Faction

All of these events can be booked online at [lorientrust.com](http://lorientrust.com) and include special deals and discounts for early and multiple event deals. If you have any problems or questions regarding booking events please email [enquiries@lorientrust.com](mailto:enquiries@lorientrust.com)

Additionally there are also a whole range of Sanctioned events throughout the year. For more details visit [lorientrust.com](http://lorientrust.com) for links and booking details.

You may prebook online using your debit or credit card or by Post using a debit/credit card or postal order. Pre-booking early allows for cost discounts and additional OSPs.

**Please do not send cash in the post, or credit/debit card details via email.**

There are a number of booking periods:

**Winter Booking:** You may book for all 4 or individual events at the cheapest price. Winter Booking will run from Sunday 1 December 2019 to Sunday 2 Feb 2020.

**Spring Booking:** You may book for all 4 or individual events. This is slightly more expensive than during Winter Booking. Spring Booking will run from Monday 3 February 2020 to Tuesday 31 March 2020.

**Summer Booking:** You may only book for the remaining events of the year. Summer Booking will run from Wednesday 1 April 2020 to Sunday 5 July 2020.

We are unable to accept bookings outside of these booking periods. If you are unable to prebook, the at the gate price must be paid on the day. We are ONLY able to accept cash payments for entry on the gate in 2020.

The Lorien Trust  
Clarendon, Chesterfield Road,  
Oakerthorpe, Derbyshire DE55 7LN

W: [lorientrust.com](http://lorientrust.com)  
E: [enquiries@lorientrust.com](mailto:enquiries@lorientrust.com)

This publication of RUNE 2020 is available online only. We no longer print and distribute RUNE.

# The LORIENT TRUST ~ 'RUN BY LIVE ROLE-PLAYERS, FOR LIVE ROLE-PLAYERS'

## Booking for 2020

There are a number of ways to book events with the Lorient Trust. Postal bookings, which accept payment by credit/debit cards and postal orders. Online booking accepts payment by Credit / Debit card via Sage Pay, allowing for fast and secure online payments. Please do not send cash in the post. We are ONLY able to accept cash payments at the gate for 2020. No debit/credit card facilities are available while purchasing at the gate.

## Online booking for existing customers

Once you attend a Lorient Trust main event you gain a customer record. This is held securely off line. We have no method of providing you with your full customer record via the website.

We can offer you a character preview of the active character on your customer record. This will show the current skills which are on your current character and it will show your OSPs. This will not show over winter learnings until they are switched on as part of the prebook process. If there are any issues, please email [enquiries@lorientrust.com](mailto:enquiries@lorientrust.com).

If you find that your OSP's are incorrect or missing or your character does not show, please email [enquiries@lorientrust.com](mailto:enquiries@lorientrust.com). Changes made to your character should appear quickly on the website. Please consider that there may be a delay in your request being processed during busy times. We are a small office team who are working hard to assist you in the best way we can.

## Online Booking for New Customers

If you are new to the LT system the New Player Booking Guide can assist with your character creation which is available to download on the publications page of the website. If you are still unsure on any creation details you can email the Lorient Trust office on [enquiries@lorientrust.com](mailto:enquiries@lorientrust.com) and we will gladly assist you. In order to book for events either send the booking form to the address

indicated on the front of the New Customer Guide or visit the website and click the "New Customer: Click Here" button on the right hand side. Follow the instructions to create your account. Once you have registered you can create a character.

## Offers and Discounts

We will continue with our multibuy discounts and for new players our special offers (discounts for first event). More info can be found in our New Customer Guide. We confirm we are still continuing with our Introduce A Friend Offer. For every new player you introduce we will credit you 10 OSPs (max 50 OSPs total per year) when they give your name during the booking process. We are often asked for a comprehensive list of items customers should bring to our events. As such, the following pages contain everything we reasonably believe you could bring, in order to allow the maximum enjoyment at our events.



## Volunteering for setup and takedown

We are looking for enthusiastic new or former set up people to assist either a few days before the event with setup or a few days afterwards for takedown. Assistance is always valued, food is provided and shower and toilet facilities are available for use. OSPs, In-character game tokens are available to those who volunteer, these rewards depend on amount of time volunteered. If you are interested in volunteering, please contact the team on [enquiries@lorientrust.com](mailto:enquiries@lorientrust.com).

## Character Card

Don't forget your character card is only valid from the day of card arrival, until this is replaced by a future version.

## Lost Property

All lost property that has been handed to Event Support / Main Security has been securely stored on site during the winter period and will be available to collect during any of the main events. Property is retained for one year and then may be disposed of by either destruction or sold with proceeds going to charity.

## Market and Traders

We are proud to host a large selection of traders selling a large variety of wares, from weapons, costume and even bespoke handmade furniture to everyday LRP essentials. If you are interested in trading at Lorient Trust please contact us at [enquiries@lorientrust.com](mailto:enquiries@lorientrust.com) and we will send you a Traders Guide.

The basic versions of our Rule Book, Guide to Occupational skills, are available for you to download directly from the publications section of [www.lorientrust.com](http://www.lorientrust.com). The website also offers a brief online history of Erdreja and an introduction to the various factions and guilds.

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## What to bring to an event

All Lorien Trust main events are camping-based weekends generally running from Friday to Monday (Sunday at Summer Moot). As such it is important that you bring the correct equipment and clothing with you.

### Personal Clothing and items

Don't forget to bring any medication you require, contact lenses (including spares), wash kits, towels, sun lotion, insect repellent and sufficient funds for the event. Although we provide toilet rolls, a pack of your own isn't a bad idea. We would advise you to bring spare clothes along with warm and weather proof items, extra socks are always useful (even in the summer it can get quite cold and damp during the night). We recommend suitable footwear be worn due to uneven ground. A torch and tent lighting, including spare batteries are advised (the countryside can get very dark).

### Character costume

Every character needs a costume. This does not have to be expensive. Charity shops are a great way to pick up a bargain bit of kit, curtains can be recycled as cloaks. Your character race may affect your style of costume.

### Character Weapons

Your character may also want some weaponry. All weaponry and armour must be LRP usable. Every item gets checked at the beginning and during each event. It is advisable to check items that have been stored. If you have any queries during the event weapon checkers are available at event support.

### Camping

You will need a sturdy waterproof tent to sleep in, along with enough bedding to keep you suitably warm. Your tent should be big enough for yourself and any kit or equipment you bring. Spare tent pegs and guy ropes are useful. Ensure that you are not camped too close to others, block any entrances or place your tent in any camp ambulance runs (if you are unsure, please ask your Camp Security volunteer). If you are unsure please ask your Faction Command Team.

### BBQ

Barbecue equipment is allowed, but must not sit directly on, or cause damage to the ground. If you are using the 'instant' tray type you must place the

tray on a sand pile or stone slab. If you are unsure please check with either your Faction Security or the Event Support Team. Once used, BBQ waste should not be disposed of until it has been doused with water and left for a minimum of 24 hours before bagging and disposal.

### Firepit

If you wish to bring your own Firepit, the Lorien Trust will be happy to supply underpit sand and a bucket to be filled with water (that must be kept nearby at all times).

### Fire Precautions and Regulations

Keep a large container of water near to a fire in case of emergency. Fires are only permitted in authorised fire containers and when lit must never be left unattended. The last person to leave the fire container must make sure it has been properly extinguished. If you see any fires that are not within a proper fire container or barbecue, please report it immediately to any LT staff with a radio. Unattended fires will be extinguished. In the event of a Fire, follow these instructions:

- Keep calm
- Raise the alarm, giving the location of the fire
- Alert other people in the area
- Evacuate the area where the fire is and move directly to your faction assembly point
- Do not collect any of your belongings
- Do not return to the area of the fire until informed by a member of the Lorien Trust Emergency Team or member of the Fire Brigade (if attending) that it is safe to do so

### Gas Canisters

Customers with canisters must store and dispose of them as per the manufacturers' instructions. Do not dispose of gas canisters in the site skips. Customers must take these to a Recycling Centre or return your empties to your gas suppliers.

### Caravans/Camper Vans

If you want to bring a caravan, camper van or trailer tent to the events, there may be limitations to where you can park and camp. Please see the Gate Staff for details on suitable locations. No electric hook-up is available. For larger vehicles please contact [enquiries@lorientrust.com](mailto:enquiries@lorientrust.com). There are no facilities on-site for disposing of chemical waste.

## When you arrive

### Have your ticket ready

Upon arrival you must visit the main gate before going to your Faction camp. At the gate you must produce your ticket to check in and your ticket stub will be collected. If you have not pre-booked, please pay at the gate. You will then receive your wristband, which must be worn at all times during the event. The gate will also have a site map indicating the layout of the event and the direction of your faction camp. At the gate you can find the main weapons check point. They will inspect your items for suitability of use. Items that fail this check must be returned to vehicles and are not permitted for use at any time during the event. We try to keep the Gate open as long as possible for your convenience. Should you arrive when the gate is closed please check the notice/map board and report to Event Support (see map) who will be happy to book you in and issue your wristband.

### Arriving/Leaving via Public Transport

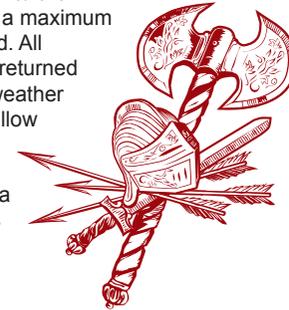
Please ensure you are dropped off at the Lorien Trust event gate (and not Locko Park entrance gate). If you are arriving/leaving by train or bus into Derby there are Taxis at the station. We recommend 75 Taxis, they are offering all Lorien Trust customers a £10 fixed fee when travelling between Derby Station and Locko Park. If you wish to contact them, to book in advance or order a minibus call 01332 757575 or visit [www.75taxis.com](http://www.75taxis.com). Prices with other Taxi firms may vary.



There is a speed limit for all vehicles of 10 m.p.h. on Locko Park roads and 5 m.p.h. while on gravel or grass tracks. You must obey all site direction signs.

### Dropping off kit at camp

You may, weather permitting (ground in good condition) drive onto the camping field for up to a maximum of 30 minutes to unload. All vehicles must then be returned to the car park. If the weather is bad and we do not allow you to drive onto the camping field we will try our best to provide a trailer service / fun bus to ferry your kit to your Faction.



### Parking

Parking is only permitted on short grass within the car parks. Park sensibly and use caution whilst in the car park. Leave plenty of space around marked or obvious roadways and do not block other people in. Parking is at your own risk and we advise that you remove valuables and ensure your car is safe and secure. If you have any problems please visit Event Support.

### Setting up your tent

Please leave a space between tents. Tents must not block any paths, access points or emergency roads. Do not pitch tents near a fire container (risk of fire) or cross your guy lines with those around you. If you are unsure where to pitch tents, check with your faction command team or other LT staff. Tents blocking any of the above-mentioned areas/outside of an allowed camping will have to be moved.

### Please do not camp under trees

Please be aware that many of the trees in Locko Park are old, and are prone to shedding branches unexpectedly, for your own safety, do not camp under the tree canopy.

### Forgotten something?

If you do forget anything ASDA Supercentre is a ten minute drive away. Its postcode is DE21 7LW. There are also many local stores in the village of Spondon offering a wide range of products including pharmaceutical.

### Toilets and Washing facilities

We provide toilets (Tardis style) and a limited number of showers. We try to place these as practically as we possibly can. To ensure they are on even ground, and serviceable throughout the event. Please keep these facilities clean and leave them as you find them. If using a chemical "tardis" toilet, use the flush/pump handle before and after use. Due to the placement of some tardis units we will be unable to light them at night. Previous attempts at improving our toilets have been hampered by both theft of equipment and vandalism of units. Standpipes can be found in the main field and around the edge of the camping areas. The water comes direct from the water mains. There are three disabled toilets that include sanitary bins and baby changing facilities.

### Catering and Bar

A range of catering units provide a good selection of hot & cold food and drinks, some serve vegetarian and vegan food. A fully licensed bar marquee will provide a range of alcoholic and soft drinks, during licensing hours each day and until 6 pm on the last day of the event. Alcoholic beverages will not be sold to any person under 18. Please help us keep the bar area tidy. Only drinks purchased at the bar may be consumed in the bar itself.

### Traders

A selection of traders selling a wide variety of goods attend our events. These range from bespoke handcrafted furniture to LRP clothing, armour, costumes, masks, face-paints, LRP usable weaponry, trinkets, leatherworking materials and much more. Some traders will take custom orders. Why not take the opportunity to have a truly personalised one of kind weapon or costume made at the beginning of the year ready for The Gathering?

### Waste Disposal

Bins are located throughout the main areas and skips are located around the site. Event Support will gladly provide you additional bin bags free of charge if you run out. Locko park is a wonderful country estate, please continue to keep it rubbish free and in an immaculate state as we are proud of our customers doing so each year.

### Lost Property

The Lorien Trust handles lost property according to the policy below:

Any lost property found must be taken to the Event Support/Main Security, (please inform them where you found it). Items will then be stored in a secure area until claimed. Any items of clothing/weapons that are found to be broken or wet/soiled, will be disposed of after that event if they not collected. Any small valuable items, such as rings, watches, phones etc. will be taken back to the Lorien Trust office between events. Any other items such as weapons, tankards, and the like will be put into storage and will be available at the next event. All lost property will be kept for one year, if they are unclaimed, they will be disposed of or sold with the proceeds going to charity. Our referees and other volunteers scour the battlefield after large fights checking for lost items - however, given the size of the area being searched we recommend allowing an hour or so before heading down to see if your lost item has been handed in.



### British Weather

We can be at the mercy of the weather, it never seems to stop play though. In the event of a shower long enough to rust your armour we do provide covered areas; our theme and guild marquees will shelter you. Alternate shelter can be found in the bar, faction command or group tents.

### Games Control

Games Control is where you go for character creation or amendments and the subsequent issue of a new character card, any in-game, rules or character related issues. Their staff will assist in solving or answering your questions.



### Event Support and Safety

Event Support can be found next to Games Control. Support staff are available 24 hours a day for the duration of the events. If you have a non game related problem or issue, this is where you should go. Event Support Staff also deal with:

- All of your lost and/or found property.
- The issuing of supplementary bin bags
- Customer feedback
- Any site, facilities or service issues
- Any fire or other site safety issues
- Reporting Out-Of-Character (Real Life) incidents
- Missing children (all children should be aware this is the meeting point if they get lost).

Event Support have a number of different vehicles for use on site as emergency and site work vehicles. Please keep an eye out for them, and give them right of way.

### First Aid

Qualified First Aid personnel, male and female, are available 24 hours a day as part of the Event Support team. Medical information given to Event Support Team will be treated in the strictest of confidence, unless needed by Ambulance or other medical personnel. The First Aid Post is situated in the event support merquee as Games Control.

### Reporting Emergencies and Response Vehicles

Your personal safety and wellbeing at LT events is our highest priorities. LT staff have to be able to respond to any emergency as quickly as possible and may involve the use of any Emergency Response Vehicle. Please clear a path to allow them access to any part of the site. (please be aware that not all vehicles used in an emergency will have flashing lights and/or sirens).

### Children at Lorien Trust Events

We pride ourselves on running a family friendly event. Lorien Trust Kids' Plot is run by a qualified team, normally with background in teaching or childcare and trained in basic safeguarding. All Kids' Plot team members are either DBS (Formerly CRB) checked by ourselves or supervised directly by those who are. In addition we have a Child Protection Policy in force which extends to all staff who come into contact with children. This Child Protection Policy is registered and is available on written request.

Kids' Plot is an integral part of World Plot, family interaction is highly encouraged.



## Groups

The primary purpose of character groups is as an OOC aid to locating or contacting you in the field, usually via the group leader. It is therefore useful if you and your group leader are familiar with each other, and that faction commands and faction security are familiar with the group leaders in their faction. It also means that, in order to be worthwhile, groups need to contain a sufficient number of people for this to be a useful method.

We also believe that it is of benefit to the game to have known and recognizable IC groups or units; however, although it is preferable, there is no requirement that your group name matches that of any IC group that your character belongs to. Whether or not a given group exists on the database OOC does not affect whether or not that group exists IC.

In order to encourage the creation of groups of reasonable size, groups who prebook for the Gathering may receive reward packs. The content increases with the size of the group and may include (for example) OSP tokens, IC coins, lammies, and/or OS training vouchers. These packs are distributed at the Gathering to the group leaders, via the faction NPCs.

In order to qualify for a reward pack, of the minimum 7 group members, at least 3 members of the group (including the group leader) must prebook for the Gathering. Group members who do not prebook do not count towards the size of the group. Pre-bookings for other events do not count towards the size of the group pack.

If the group leader does not prebook for the Gathering then no reward pack will be received.



Characters who do not select a group during their character creation are placed in a default group for their faction. This default group is named "People of the <x>" (where x is the faction name). This group does not receive a reward pack; the nominal group leader is the faction command team. You should inform the Faction Command team of your camping place in the Faction area.

A new group can either be created during pre-booking or by visiting Game Control. The process differs slightly for both.

During events, group creation requires 7 characters, including the group leader, who must either all be present in Game Control at the same time and must all join the new group. There is no OSP charge for creating a group.

Alternatively If you wish to create a new group outside of a main event then the nominated group leader should contact the LT Head Office at [enquiries@lorientrust.com](mailto:enquiries@lorientrust.com), details will be given along with further instructions for the remaining 6 members.

It should be noted that groups are linked directly to factions, therefore groups spanning multiple factions will require a new group creating and they will act as two separate groups. (Requiring the minimum number of persons to establish each new group)



## In Other News

### Charity Auction

Every year we look to the generosity and kindness of the LRP community to raise money for deserving Charities and Good Causes. The organisation that we have chosen to support for 2019 help to provide care and support for some of the most vulnerable and deserving people in your community. This year the auction raised an amazing total of £4165. This years Lorien Trust chosen beneficiary is the Rainbow Trust - a fantastic charity that help Families of Children with serious illness by offering respite and other support services in their times of need.





## Lorien Trust Event Booking 2020 - Options and Prices

Bookings are best made online at [lorientrust.com](http://lorientrust.com)  
This form should be used only if you are booking by post.

All bookings must be received by the Lorien Trust (postal address can be found at the bottom of the next page), prior to the relevant event deadline you are booking for. Discounts for multiple events are shown below (Multi Event Offers). You do not have to prebook to attend, you can pay on arrival at each event (for price see Pay on the Gate prices). If you wish to arrive early on site (Thursday from 2pm) there is a £10 on the gate fee for the extra night (payable on arrival).

### 2020 Multi-Event Prebook Offers

#### • Winter Booking - Sun 1st Dec 2019 to Sun 2nd Feb 2020

Pre-book all 4 events by this date and save £25 against the first deadline price (Save £75 against gate price). You will also receive a total bonus of 80 OSPs added to your account if you pre-book before 2nd February 2020.

#### • Spring Booking – Mon 3rd Feb 2020 to Tues 31st Mar 2020

Pre-book all 4 events by this date and save £20 (Save £50 against gate price). You will also receive a total bonus of 50 OSPs added to your account if you pre-book before 31st March 2020.

#### • Summer Booking - Wed 1st Apr 2020 to Sun 5th Jul 2020

Both individual events can be prebooked. You will receive a total of 40 OSPs added to your account.

Individual Event Prebook (Adults aged 16+)	Winter Booking	Spring Booking	Summer Booking	Pay on the Gate Price
Spring Moot	£60 <input type="text"/>	£65 <input type="text"/>	-	£70
Great Erdrejan Fayre	£65 <input type="text"/>	£70 <input type="text"/>	-	£80
Summer Moot	£60 <input type="text"/>	£65 <input type="text"/>	£65 <input type="text"/>	£70
The Gathering	£65 <input type="text"/>	£70 <input type="text"/>	£70 <input type="text"/>	£80

Children (11-15 yrs)	Spring Moot	Great Erdrejan Fayre	Summer Moot	The Gathering	Pay on the Gate Price
Children (11-15 yrs old)	£15 <input type="text"/>	£15 <input type="text"/>	£15 <input type="text"/>	£15 <input type="text"/>	£20

Children 10 and under are free. Indicate when you book which events the child will be attending.

Multi-Event Booking	Prebook OSP	Bonus OSP	2020 Bonus OSP	Prebook Price
Winter Booking	40 (10 per event)	+20	+20	£225 (save £25) <input type="text"/>
Spring Booking	40 (10 per event)	+10	-	£250 (save £20) <input type="text"/>
Children (11-15yrs)	40 (10 per event)	-	-	£50 (save £10) <input type="text"/>

Multi-Event Booking Prices and OSP bonuses apply when booking all 4 events only

- Prebook prices are applied until 10pm of the final date of each booking period
- On the Gate Payments are Cash only

Savings shown are against the total price of events during each Booking Session

## Lorien Trust Event Booking 2020 - Payment Details

The person paying must complete the relevant section below. Please do not send cash via the post. Payments must be either a Credit or Debit Card or Postal Order made payable to: LORIEN TRUST.

**The Lorien Trust no longer accept cheques for pre-booking or on the gate entry.  
Payments for entry on the gate will be cash ONLY for 2020.**

### Credit/Debit Card

Card Number:

Full name on card:

Valid from:  Expiry date:  Issue No (if applicable):

House number:  Postcode:

3 digit security number:  I authorise a payment for the amount of: £

### Postal Order (Made payable to LORIEN TRUST)

I enclose a Postal Order for the amount of: £

### Declaration and Signature

(THIS FORM MUST BE SIGNED, unsigned forms will not be processed and will be returned)

**If you are under 16 years of age this form must be signed by your parent or guardian.**

The information I have supplied in sections of this form is an accurate account of my details and I have not falsely supplied any information on these sections. I have read and I agree to comply with and be bound by the Terms and Conditions, rules and regulations of the Lorien Trust and accept that the Lorien Trust organisers and their staff cannot be held responsible for any injury, damage or loss howsoever caused during, or as an incidental result of its events. A full copy of terms and conditions are available on the website.

Signed:

**All children under 16 must be accompanied and supervised by a paying adult**

Date:

Parent/Guardian Player ID Number (if known):

The completed form should be sent to:

**The Lorien Trust, Clarendon, Chesterfield Road, Oakerthorpe, Derbyshire DE55 7LN**

## Event pack information

### Your Event Pack

Once we have received your booking and payment we will process your order and will send you your event pack. We aim to dispatch this to you within 21 days but we will not dispatch any packs before 5th of January. Your event pack will contain your entry ticket with event stubs (dependant on events booked), character card and in-character money. Please note we arrive on site approximately 10 days before an event, are onsite during events and 10 days after, therefore the turnaround of packs in May could be delayed as we are operating from the event site and not the office. If after 21 days you have not received your event pack, please email [enquiries@lorientrust.com](mailto:enquiries@lorientrust.com).



### Event Tickets

Your tickets to Lorien Trust events are non transferable, if you are unable to attend a specific event, you may cancel your booking up to 4 weeks (28 days) prior to that event. This must be requested in writing and you must return your full booking pack (including ticket, character card and In Game Tokens) to the Lorien Trust office to qualify for your refund.

Your money will be refunded less a £10 administration fee. Cancellations within 28 days of that event will not be refunded. If you booked a Special Offer, the same 28 day rule applies for refunds and any discounted special offer price for the event combination will also be removed from the refund. Refunds will only be issued once we have received your returned booking pack via the post. Please note your ticket counts as proof of purchase.

### Arriving Early

Many of you prefer to arrive on the Thursday of an event to set up your camp. If you do arrive early please remember, the following applies:

- The gate opens from 2 pm on the Thursday of that event
- A fee of £10 will be charged on the gate for the extra night's camping at each event

Please note children under the age of 16 will not be charged for the extra night's camping fee at any event. You are unable to pre-book your early arrival and the fee for this must be paid on the gate.

### Going Home

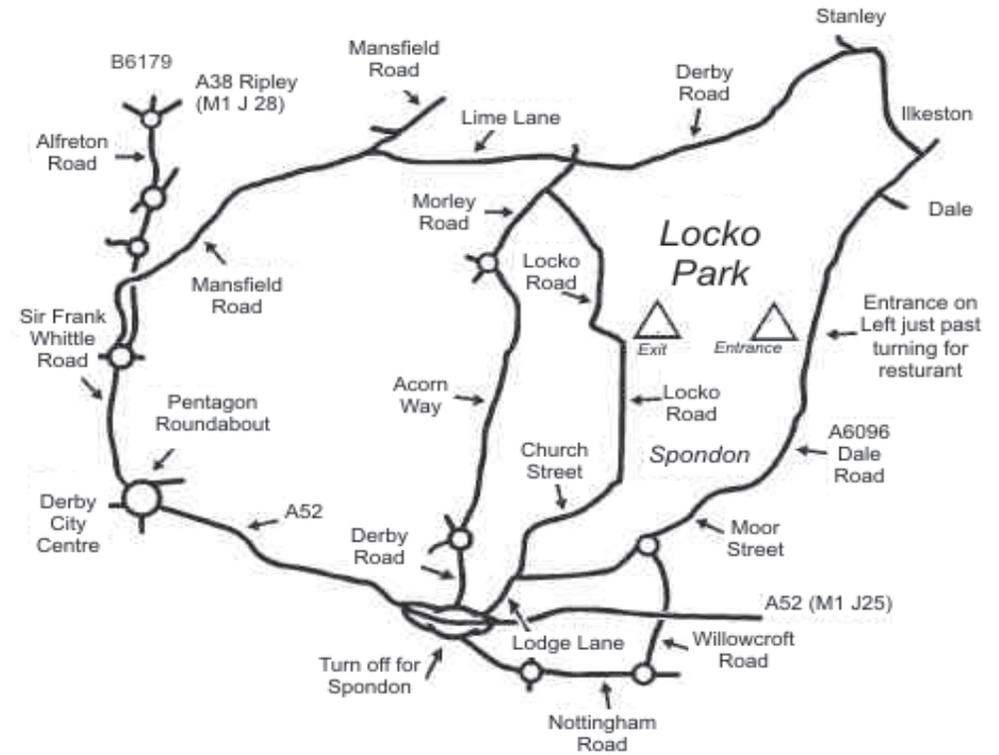
All event activities officially finish no later than 5pm on the last day of each of the events. All customers must then be off site by 8 pm. Please make sure your camping area is left clean and tidy. We ask that all customers leave in an orderly and courteous manner. We wish you a safe journey home.

### Waste Disposal

The skips provided by the Lorien Trust are for day to day waste only and not for large/bulky items. Customers found to be abusing these facilities may be fined as the Lorien Trust incur extra costs.



## Directions to Locko Park



### Directions from the M1 travelling North (Junction 25)

Come off M1 at junction 25 signposted Derby and take the first exit (A52) towards Derby. Follow the A52 until you hit a built up area then take the exit for Spondon - just prior to flyover. Then at the roundabout take the sixth exit towards A52 Nottingham and stay in the left lane. Follow the road to the left in front of the Methodist Church and continue onto Lodge Lane. Follow the road to the right onto Sitwell Street. At the first mini roundabout take the first exit and at the second mini roundabout take the second exit onto Moor Street. Go straight on this road until it turns into Dale Road and then continue straight on until you have left the village. Turn left just after the restaurant on right hand side of the road. There will be signs marking the entrance at this point.

### Directions from the M1 travelling South (Junction 28)

Come off M1 at Junction 28, signposted Ripley. Take A38 towards Ripley, Belper and Derby. At Little Eaton roundabout, take the first left onto Alfreton Road, to Derby. Straight over the next three roundabouts. At the Pentagon roundabout, take second exit up onto A52 towards Nottingham. Take the exit for Spondon and stay in the middle lane until you reach the roundabout. Then at the roundabout take the third exit towards A52 Nottingham and stay in the left hand lane. Follow the road to the left in front of the Methodist Church and continue onto Lodge Lane. Follow the road to the right onto Sitwell Street. At the first mini roundabout take the first exit and at the second mini roundabout take the second exit onto Moor Street. Go straight on this road until it turns into Dale Road and then continue straight on until you have left the village. Turn left just after the restaurant on right hand side of the road. There will be signs marking the entrance at this point.

## General Rules and Regulations of the Game

1. You agree to comply with and be bound by the Lorien Trust (LT) game rules. LT's decision is final in all disputes concerning the game rules.
2. The Live Action Role Playing (LARP) hobby involves the use of specially manufactured LARP weapons. All participants at LT events agree that LARP weapons may be used on them during participation.
3. Anyone found using a LARP weapon in a dangerous manner will be warned of their actions and/or may be removed from the event at organiser's discretion.
4. Metal or other non-LARP weapons Must not be brought to LT events.
5. Reasonable camping knives are permitted but can only be used in your camp and must be kept in your tent.
6. The LT reserve the right to confiscate/ban, any weapon or any item of equipment it deems to be unsuitable or inappropriate. Any confiscated item Must be collected from the Main Security Point, prior to you leaving the event. Any uncollected items will be kept for a maximum of one year after the event and may then be disposed of.
7. The LT will inform the authorities if anyone is discovered breaking the law.
8. The LT will charge you for the repair or replacement value of any LT or event location property that you have lost, damaged, vandalised or destroyed.
9. No child under 16 will be permitted to take part in any large battles.
10. Our gate issued security wristband must be attached to your wrist upon entry and then worn at all times during that event.
11. No pyrotechnics, fireworks or theatrical smoke producing devices will be allowed to be brought into any LT event by customers.
12. No trading/peddling will be permitted without a valid Lorien Trust trading licence.
13. No radio transmitting equipment, scanners, or disruptive electronic equipment can be used without the prior written consent of the LT. Please turn off WiFi on mobile phones prior to entering the Event or Game Control tents.
14. Any player caught cheating will be warned. If they persist, they will be penalised and may be removed from the event. This includes failing to adhere to the "spirit of the game".
15. The Lorien Trust run family friendly events. You are required to maintain a reasonable standard of decency, both physically and verbally.
16. Lorien Trust LARP events are there for everyone to enjoy equally and safely without fear of harm, discrimination or harassment. Intentionally disruptive or harmful behaviour may result in expulsion from the event. If the situation requires, the authorities may be informed.

## Spirit of the Game

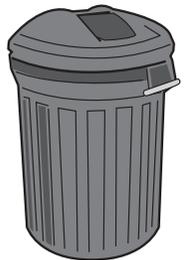
All participants at Lorien Trust events are required to uphold the spirit, not just the letter, of the rules. Referees and Marshals can only make decisions based on the information at hand. The ultimate aim of live role-playing is to have fun. Role-playing a character in such a way as to deliberately upset others OOC is not within the spirit of the rules. The Lorien Trust would like to ask all participants to leave OOC disagreements with other people outside the event.

**Only use the Toilet Facilities provided. Do Not use the Woodland Areas. Anyone caught using the woodland areas will be expelled from the event and banned.**



## Site Rules of Lorien Trust & Locko Park

1. Vehicles without official site access are restricted to the players' car parks only. Any vehicle obstructing access in these areas or found outside of the permitted areas may be removed. You may only use the camping drop off points for a maximum of 30 minutes. Ask gate crew.
2. Do not leave valuables visible in your vehicle. All vehicles are parked at the owner's risk. Leave a note and write just the driver's Player ID number (found on your character card) in a visible place on the dashboard of the vehicle. If you are the driver and paid on the gate, tell the gate crew. They will take your details down on a ticket stub. Display the issued ticket
3. Caravans and motor homes may be brought to the events, however owners must get prior permission from the Lorien Trust and may have certain restrictions on where they can park.
4. No animals are permitted at events, except for Guide Dogs with prior permission from LT.
5. No combat may take place in OOC areas (Toilets, Event Support, Game Control, Monster Room and Car Parks). No mass combat may take place in these In Character areas; Trade stands, Guild tent, Bar, Caterers and any area displaying a sign stating this rule.
6. The backs of the Trade stands and traders' car park are Out of Bounds to players unless accompanied by a trader or a Lorien Trust crew member.
7. Be Aware. At LT events, special effects are regularly used which include loud sounds, strobe and UV lighting and smoke machines. These can be hazardous to you if you suffer from a medical condition that may be affected by these effects. Also Note. Pyrotechnic effects that create very loud output are used. These may cause you a sudden shock or surprise.
8. No naked flames may be used under canvas or inside tents unless the equipment used is specifically designed/ manufactured for this purpose; these must be used in compliance with manufacturers guidelines and be a safe distance away from flammable surfaces or tent canvas. You must have safety equipment readily available. If unsure your Faction Command or Event Support can give advice.
9. Weather permitting, raised braziers and barbecue equipment can be brought to the events but must not damage or burn the ground. Fires Must Never be left unattended and Must have a large container of water nearby.
10. Locko Hall, the surrounding buildings and ornate gardens are strictly Out of Bounds. Do not enter any of these areas under any circumstances.
11. The lake is strictly Out of Bounds. This area is very dangerous. Stay out!
12. Any fields containing livestock or growing crops are Out of Bounds unless you are crossing them whilst accompanied by a Lorien Trust crew member.
13. The LT crew area is Out of Bounds to players unless accompanied by an LT crew member
14. Other areas marked 'No Entry' or 'Out of Bounds' Must not be entered by any person. If for any reason you need to retrieve something from these areas, you must first find a member of Lorien Trust crew.
15. Do not damage the plant life, climb or damage trees or collect any loose fire wood. No posters or flyers may be attached to any tree, fences or structure on Locko Park.
16. When driving through the site you must obey the 10 M.P.H. speed limit. Obey all road signs and instructions from Lorien Trust crew. Only use the marked site entrances and exits that are allocated for your use.
17. You Must clear up, bag and tie your rubbish and deposit in one of the skips provided before you leave the site. Keep the site, especially the camping and main field areas, tidy during the event.
18. Only use the Toilet Facilities provided.





### Makeup Changes

The Lorien Trust has been around a very long time and at the core is our role-play and characters, the ability and diverse imaginations used to play in the world of Erdreja. Taking inspiration from books, films, history or even imagination unbound - we have a great world. Over those same years we have improved the game, rules, safety, facilities, systems and even having complex medical devices available at main events - have improved the experience for everyone. We still have a way to go and are constantly looking at better ways for the game to grow.

At the heart of these changes are inclusion and the comfort of everyone at events. The Lorien Trust strives to run events that are family friendly and inclusive, and as such have guidelines and rules about language, behaviour, decency and attitude to others baked into the world. We know that everyone that wants to play the Lorien Trust game understands these.

For many years the Game has allowed (within reason) a huge range of styles and tropes, borrowing from other games, books, movies, myths and Pantheons from around the globe - the includes makeup (and in particular its use to change skin colour). The use of both Brown and Black Makeup to represent some Races and Creatures in the game has long been used, and whilst we recognise that both from source material and its historic use it has been used in good faith and spirit - both society and the Lorien Trust feel that it is time to evolve and move away from its use. This obviously affects some of our player

base and we wish to transparently and with good notice inform as many of our attendees of this change of direction and the restrictions we will be bringing in over the winter of 2019 for the start of the 2020 Events.

The Lorien Trust are asking for direction for the style and makeup, primarily from those that play the characters that wear brown and black makeup - to give the Game direction and a good practical set of guidelines that evolve those races and creatures away from the Brown and Black into something else. We would like suggestions, pictures, makeup types and tips for both the story moving on and a great base for players new and old to enjoy playing those Races.

If you have ideas post them to the Lorien Trust Discussion Group on Facebook or email them in to [ideas@lorientrust.com](mailto:ideas@lorientrust.com). The information and ideas will be used to forge a new fresh look for 2020 supported by the Lorien Trust through Plot and Monster roles that incorporate the new ideas. Many players and volunteers have already contributed their time, creativity and imagination to the project in a positive way and we thank them all for their patience and understanding.

***More details will be released over the Winter of 2019/2020 and information on makeup restrictions regarding Plain Black and Brown will be published in the refresh of the Lorien Trust Rulebook - these will be followed up with articles, blogs, links, examples and other information that will allow everyone to be prepared for the changes as we start the Spring Moot 2020.***



### The Archers change to the Rangers

For as long as there has been a Lorien Trust Archers (Bows and Crossbows) have been a great part of the Game and a fun way to get involved in the game at (more than) arm's length..



But many people are unaware that over the years the Archers Guild both in-character and out-of-character have many more roles and duties to perform. To partly remedy this and to more rightly reflect the diverse roles of the Guild it has been decided to have a slight rebranding of the Guild.

From the start of the Spring Moot 2020 (and even earlier in Lorien Trust Publications and Facebook Groups) the Archers Guild will be renamed to the Rangers Guild. This process is expected to be fully complete in a year or less with a gradual replacement of old Lammies and Loreshets being the main place where the Archers name is used.

This does not mean that your card or item is invalid, instead the term Archers and Rangers will continue to be interchangeable in regard to game mechanics and effects (such as Oathsworn Archers still working with an item that requires Oathsworn Rangers) for at least 2020. We expect the natural re-issuing of item cards and Character cards over the year to smooth this changeover from a game mechanics point of view as the in-character roleplay is enjoyed by players and Guild Volunteers.

In addition to this name change, keep an eye out for updates and new things coming from the Rangers Guild that we hope will be additional fun for the Guild and its members.

### A Word to the Wise

The Lorien Trust is always looking for ways to improve and there have been some excellent examples by the Bears and Vipers of little things that make for great improvements, we hope to make many more.

One simple thing that we would like to improve is the use of language that can be misunderstood or misinterpreted, showing simple examples of decency and respect that make out game better.

***We would like everyone attending Lorien Trust events to refrain from using the following common collective shortenings of the Tarantula Faction name: Tranny, Trannie or "The" Trannies etc.***

These are not terms we will accept going forward. If you do use it through simple habit or accident - please correct yourself and apologise to whoever is around (in a simple way, do not make light or joke of it). Many of our friends, customers volunteers are Transgender and are part of our game and community.

If someone uses the term, politely ask them to not use it. If they persist without care - or if they do not understand the ruling, please contact a Lorien Trust staff member and we will take time to explain. Please pass this on to others and thank you for helping improve things through small changes.



### Preparing Rituals for the Year

Many of your characters have skills that are used in the game, and some of you will be interested in Ritual Circles and performing rituals during the year. Preparation is one important factor in the Ritual game and preparing ideas for the Circles you will visit is part of that as well.

To help with that preparation we are allowing everyone to know the alignment and size of the Ritual Circles for the Spring Moot, Summer Moot and the Gathering of the in-character year 1120.

- Spring Moot (Dragons): Major Good/Spirit
- Summer Moot (Lions): Major Law
- The Gathering (Wolves): Wellspring of Fate

Good luck for all those brave enough to weave the magics of Erdreja in a Ritual Circle. For more information we recommend talking to the Hosting factions and the Watchers of Erdreja in-character at the Events.



### Self Care for Attendees

LARP events can take a toll on the body and mind as we roleplay. Keeping hydrated and eating regularly are key to fully enjoying the events to the full. In addition any medication that you regularly take for conditions or ailments should not be missed or inhibited for any reason - the health of our attendees is of utmost importance to the Lorien Trust.

Emotional and roleplay stresses during events can also occur with intense situations being amplified. We ask that if you are aware that you are particularly sensitive to these situations you should be prepared to excuse yourself from a situation politely. Raising a hand to indicate an out-of-character issue and explaining your concern can often suffice for issues - however please remember that it is a roleplay situation and that many people fully immerse themselves in a character and situation. Communication is the key and we ask all to respect the spirit of the game.

The Lorien Trust loves to see everyone enjoy their time with us, we are a community of people coming to a world of Fantasy, Magic, Adventure and Possibilities. We ensure that we are prepared for First Aid incidents (including Mental Health trained staff). With limited staff resources we are busy full time dealing with field related incidents. Please do not deliberately embroil the Lorien Trust or its Volunteers in any personal, domestic or relationship issues.

Finally a reminder that the Lorien Trust game has an element of contact combat and it is not possible to guarantee or regulate the combat part of the game safely without your help. During Time-in in an in-character area if you are an active character (i.e. finger not clearly in the air) and in-character costume -there is a chance that you may be struck by LARP appropriate weapons and projectiles. The rules apply equally to all. The use of the term Non-combatant (or Non-com) should be restricted to the Game safety call as published in the Lorien Trust Rulebook - this allows someone who is in fear of danger or harm (out-of-character - not to be mistaken for in-character danger or harm) to raise a hand and request that a safer location be used. If the location is deemed to be safe (as ruled by a referee if necessary) then the roleplay and in-character actions can continue in accordance with the rules. Non-combatant is not to be inferred as a person who is unable or unwilling to participate in any part of the game (including combat).



### OSP Updates in 2020

To whet your appetite we would like to pre-announce the long-awaited Casino Occupational Skills List. These Occupational Skills are available in-game using the Casino Training Vouchers that can be earned or otherwise obtained in-game. For more details visit the Casino at any of the Main Events. The list will be published in the updated Occupational Skills Booklet available on the Lorien Trust Website over this Winter.

#### CASINO Ω

Skill Name	Tier	OSP Cost	Pre-requisite to learn
Detect and Remove Beguile	2	20	
Immune to Charms	3	30	Detect and Remove Beguile
Cast Mass Charms	4	40	<b>Immune to Charms</b>
Immune to Fear	1	10	
Immune to Mute	2	20	Immune to Fear
Rally @	4	40	Immune to Mute & <b>Immune to Fear</b>
Immune to Mind Effects @	5	50	Rally
Locate	2	20	
Conceal Item	2	20	
Conceal Item (improved)	3	30	<b>Conceal Item</b>
Perform Transport Rite	1	10	
Perform Teleport Rite @	5	50	<b>Perform Transport Rite</b>

**Pre-requisite OS marked in bold** in the pre-requisite column are replaced when the new skill is purchased.

@ marked skills are restricted and require an IC pre-requisite to purchase, for example they might require an IC tutor. Ω marked lists are valid to use in the OS Jack Of All Trades.

### Finally ... for the Werereatures

For those Werereatures out there that want to expand you pack - you will be able to perform your Rite of Creation at any Main Lorien Trust Event during this year just like the other Sliding Special Creatures. Full details will be available on your updated Loreshet available in the new year (commence howling now!).

